

CHESTERFIELD BASKETBALL LEAGUE

PLAYING RULES AND REGULATIONS

2012 SEASON

Approved 11/3/2011

Welcome to the Chesterfield Basketball League. The purpose of this League is to develop character and improve the physical well-being of Chesterfield Youth while they enjoy the game of basketball. The following codes of conduct, regulations and general rules have been enacted in order to achieve the goals established by the League and to provide organization, safety and security for participants and spectators.

CONDUCT - COACHES, PLAYERS AND SPECTATORS:

The League and Executive Board expects all players, coaches, parents, and fans to exhibit a high standard of sportsmanship and to observe all published rules and regulations of the Chesterfield Basketball League as well as those of the Chesterfield County Parks & Recreation Department and the Chesterfield School Board. While not attempting to list all actions which might be considered detrimental to a youth basketball program, it has become necessary to spell out some of them because of the conduct of some players, coaches, parents, and fans during past seasons. Accordingly, the following actions will result in the taking of punitive measures:

- 1. PROFANITY WILL NOT BE TOLERATED FROM PLAYERS, COACHES OR FANS AT ANY TIME. COACHES WILL BE RESPONSIBLE FOR THE CONDUCT OF THEIR PLAYERS AND THEIR ASSOCIATION PARENTS AND FANS DURING ALL GAMES.**
- 2. ONE (1) COACH OR PLAYER TECHNICAL FOUL FOR UNSPORTSMANLIKE CONDUCT will result in automatic ejection from the game. The offending coach or player will be required to immediately leave the gymnasium area before play is resumed, will be suspended for the next regularly scheduled game and will not be allowed to be present in the gym for the next scheduled game. Failure to comply with this rule will be grounds for forfeiture of the game by the offender's team. TWO (2) bench technical and/or player technical fouls in one game will result in automatic forfeiture of the game. (This excludes technical fouls called as a result of playing rule violations (i.e., illegal time-outs, minors pressing the back court, incorrect number of players on the floor, etc.). Both coaches from each team must report any ejections for technical fouls to the league commissioner within 24 hours. Failure to do so, will double the above penalty.**
- 3. Any team that loses TWO (2) games in any ONE (1) season due to forfeiture of the two games because of unsportsmanlike technical fouls will be suspended from further league play for the entire season. The record for the team will not be used to compute any post season standings.**

4. **All bench technical fouls will be charged to the offending individual, if the offender can be determined by the referee. If the referee cannot determine the offender, the bench technical foul will be charged to the Head Coach.**
5. **The REFEREE will warn the Head Coach when his TEAM FANS are displaying improper sportsmanship.** The referee may impose a technical foul on the Head Coach if the fans continue improper behavior. These technical fouls will be bench technical fouls and will be charged to the Head Coach.
6. Any Voting Representative, Commissioner or Officer of CBL, who also serves as a coach or an assistant coach will exhibit the highest standard of sportsmanship. If a game has to be forfeited because of technical fouls, or if there are three (3) technical fouls called against the Coach/Assistant Coach/Voting Rep Commissioner/Officer, during a season, he or she could forfeit his/her position with the CBL Board and as a Voting Representative.
7. All unsportsmanlike fouls will be reviewed by a committee appointed by the League President, consisting of seven members with five members voting on each incident. No voting representative will vote on incidents concerning players, coaches or fans associated with his/her association. The committee will review each incident and provide the President with their recommendation for any further or additional actions to be taken. During the playing season, should a second offense occur for Item 7, the offender will also NOT be permitted to participate in any CBL activities for the ENTIRE NEXT SEASON.
8. Should any player or coach participate in a fight, threaten or challenge any referee or League Official, the offender will automatically be ejected from the game and placed on suspension. The Executive Board will review the incident and determine the appropriate penalty which could result in suspension from further League activities for the remainder of the year (including playoffs). Should a parent or fan threaten or challenge, in any manner, a referee, CBL and/or League Official or gym security Police Officer, before, during or after a game or participate in a fistfight, their child (if applicable) will be suspended for a minimum of **four (4)** games. The offender will be requested to leave the gymnasium area and the Chesterfield Police Department will be summoned.
9. Any player, or players who are on the bench and leave the bench during any altercation between players participating in the game, will be ejected from that game and suspended for the next two games. This will also result in an automatic forfeiture of the game. If both teams have players who leave the benches, it will be a double forfeiture.
10. A suspension means that the offender cannot participate in any CBL function (game or practice) during the suspension.
11. **Any player who has been expelled from CHESTERFIELD COUNTY SCHOOLS CANNOT participate in any practices or games during the suspension.** Chesterfield County School policy requires that students who are on out of school suspension (OSS) **CANNOT** be on any school property during the suspension.

12. Should an offender who has been banished from the gymnasium area return to the area, the opposing team has the right to protest the game. Intent to protest **a game** must be made to the score clock operator, referee and/or League Official before the end of the game being protested.
13. All coaches, players, other participants and spectators are additionally required to abide by the most current version of Chesterfield County Parks and Recreation Code of Conduct as published on the County website and the current County sports manual.
14. Coaches, team personnel, sponsors, parents, fans, cheerleaders or Associations found to be in violation of the above rules or who take any action which the Executive Board considers to be detrimental to the youth basketball program, are subject to swift and severe disciplinary action rendered by the Executive Board and/or Chesterfield County under provisions of the Code of Conduct. The Executive Board will rule on the merits of each individual case.
15. The Executive Board endorses the issuing of warrants for the arrest of offending parties. **IF NECESSARY, THE CHESTERFIELD COUNTY POLICE WILL BE CALLED TO ESCORT OFFENDERS FROM THE CHESTERFIELD COUNTY SCHOOL PROPERTY**
16. All coaches must display a valid Background Check Card in order to be on a team bench during a game. **Only 3 coaches are allowed on the bench during a game.**

GENERAL LEAGUE PROVISIONS:

1. Basketball sponsored by the CHESTERFIELD BASKETBALL LEAGUE (CBL) is for participants' age **eight (8) years** (INSTRUCTIONAL DIVISION ONLY) through eighteen (18) years (SENIOR DIVISION).
2. A division functions on the basis of age as of December 31, 2011.
3. Eighteen (18) year old players **CANNOT** reach the age of nineteen (19) prior to **the end of the season**. Eight (8) year old players **MUST** be eight prior to December 31, 2011.
4. **SENIORS:** All eighteen (18) year old players must be enrolled in High School as a current student or in an approved Home School Program. A maximum of **TWO (2) EIGHTEEN (18)** year old players will be allowed per **Senior "A"** team and a maximum of **ONE (1) EIGHTEEN (18)** year old per **Senior "B"** team.
5. **ALL PLAYERS MUST RESIDE in CHESTERFIELD COUNTY.**

COACHING REQUIREMENTS:

1. The CBL Executive Board must approve all coaches. All team and Association personnel must be of unquestionable moral character. The use of an ineligible coach, whether ineligible for CBL certification and/or County Background Check Policy, shall warrant forfeiture of the game and removal of the coach.
2. **All first year coaches** must attend a mandatory clinic on playing rules and requirements. All senior coaches must attend a mandatory clinic prior to the beginning of the season. Failure to attend these clinics will prohibit the coach from being approved by the league.
3. The Head Coach of each team must be at least TWENTY-ONE (21) years of age on/or before the first practice session (TWENTY-FIVE (25) YEARS FOR SENIOR DIVISION). Assistant Coaches must be at least EIGHTEEN (18) years of age (TWENTY-ONE (21) YEARS FOR SENIOR DIVISION). At no time shall a team enter into competition with another team (scheduled League Games) without the supervision or coaching of a person at least TWENTY-ONE (21) years old. **The individual that is acting as Head Coach and/or any assistant coach that is listed on the roster, must meet all requirements as established by the Chesterfield County Background Check Policy AND must be certified by the Chesterfield Basketball League.**
4. Each team shall have one (1) Head Coach and no more than TWO (2) Assistant Coaches on the team bench at any time. This rule applies to game situations only.
5. The Head Coach's signature on the roster certifies that he/she and all assistants have reviewed and agree to abide by all League rules. Team rosters must be signed by the Head Coach and Voting Representative for the appropriate team/association.

PLAYER ELIGIBILITY:

1. All players must have a contract (permission slip) filled out and signed, **prior to the first practice**, by their parent or legal guardian and turned in with the official team roster.
2. All players must present a copy of his birth certificate at the time and place designated by the DIVISION COMMISSIONER.
3. All players must play with the association in the Elementary School District in which he lives and would normally attend as of December 31, of the playing year, with the following exceptions:
 - A. Those players who live in an Elementary School District that has no organized athletic association may, with Executive Board approval, participate with **any** other Association.

- B. If an Association located in the player's Elementary School Boundary does not field a team in his age group, these players do not need a written release but **will be** counted as **free agents**. They will be allowed to play in any association.
- C. Those players who are cut or released from an Association team shall be allowed to participate with another Association, providing a release is obtained from the home Association and is signed by the President or Voting Representative of that Association and approved by the appropriate **DIVISION COMMISSIONER or LEAGUE COMMISSIONER**.
- D. Those children of interested parents who served as a Head Coach or Assistant Coach or a member of an Association Board of Directors the previous year may, with the Executive Board approval, participate in that Association provided his or her parent serves as Head Coach, Assistant Coach or member of that Association Board of Directors.
- E. No Team shall have more than THREE (3) players who do not reside in their respective Association District Boundaries.
- F. All waivers must be signed by the home association Voting Representative **prior** to the final team turn-in. After that date **players** not wanting to play for their home association will be assigned to teams by the League.

4. The following are the **2011- 2012** CBL Association Elementary boundaries:

ASSOCIATION

BELLWOOD
 BENSLEY
 BEULAH
 CHALKLEY
 CHESTER
 CLOVER HILL
 CRENSHAW
 DAVIS*
 ELIZABETH SCOTT
 ENON
 EVERGREEN
 FALLING CREEK
 GATES
 GORDON
 HARROWGATE
 HENING
 HOPKINS
 JACOBS ROAD
 MARGUERITE CHRISTIAN
 MATOACA

ELEMENTARY SCHOOL BOUNDARY

BELLWOOD
 BENSLEY
 BEULAH
 CHALKLEY
 C. E. CURTIS
 GRANGE HALL
 CRENSHAW
 DAVIS
 ELIZABETH SCOTT
 ENON
 EVERGREEN
 FALLING CREEK
 GATES
 GORDON
 HARROWGATE
 HENING
 HOPKINS
 JACOBS ROAD
 MARGUERITE CHRISITAN
 MATOACA/ETTRICK

MIDLOTHIAN
PROVIDENCE
REAMS
ROBIOUS
SALEM CHURCH
SMITH
SPRING RUN
SWIFT CREEK
WEAVER
WELLS
WOODLAKE
WOOLRIDGE

WATKINS
PROVIDENCE ELEMENTARY
REAMS
ROBIOUS
SALEM CHURCH
ALBERTA SMITH
SPRING RUN
SWIFT CREEK
WEAVER
WELLS
CLOVER HILL ELEMENTARY
WOOLRIDGE

*Davis boundary includes North of Route 60

5. Any player shall be eligible to play who has reached the age of Eight (8) by December 31, 2011 and has not reached the age of NINETEEN (19) prior to the end of the season.
6. No player is eligible to be on roster of a team in his League if he has been on the roster of any official school basketball team, whether public, private or parochial, during the current school year. **Children in Home School Programs are eligible.**
7. Once the team rosters have been submitted to the League, a player shall not be cut from or prevented from being a member of any team, as long as **he** abides by the rules set up by the League and Association of which he is a member.
8. The use of an **ineligible player** shall warrant forfeiture of the game. Ineligible players contained on the **COMMISSIONER’S** roster shall cause forfeiture of all prior games until the name is removed whether or not he participates. **Protests concerning ineligible players must be filed no later than two weeks from the beginning date of the season. NO PROTESTS FOR INELIGIBLE PLAYERS WILL BE ACCEPTED AFTER THIS DATE.**

ROSTERS AND AGE BRACKETS

1. Rosters are due when requested by the League. **ONE (1) typewritten** copy in alphabetical order of the certified team roster must be turned into the Executive Board on the specified date. The team roster will include the Association name, Team Name, Head Coach, Assistant Coaches, players’ names, birth date, age, address and telephone number of players and also coach’s background check numbers. **The rosters must be signed by the Head Coach and Voting Representative** insuring all information is accurate and all players reside in their Association area or have a valid release.
2. After team rosters have been submitted to the DIVISION COMMISSIONER, a Coach must have **written** approval from the DIVISION COMMISSIONER to either replace or add additional players. The ideal team structure would be to have TEN (10) player rosters.

Once team rosters have been submitted to the respective commissioner, **no** additional players may be added if the team has TEN (10) or more players; players may be added after January 1 **only if** the team roster falls below TEN (10) players; all changes will require the prior approval of the appropriate commissioner. Once the team roster has been submitted, players may NOT change teams (laterally, backward or upward) within the Association or change Associations. If a team roster is changed, a revised copy of the roster shall be submitted to the **DIVISION COMMISSIONER. No roster shall be amended for POST SEASON PLAY.** In order for a player to participate in POST SEASON PLAY, the player must have been on an active CBL roster for at least 25% of the regular scheduled games. **EXCEPTION:** If a team folds during the season, players on that team roster will become free agents and may be added to rosters having **less than TEN (10) players.**

3. Division Eligibility - Age brackets are as follows:
 - A. Instructional 8 and 9 Years of Age(First year players age 8 and 9 must play in the Instructional League.)
 - B. Minor 11 Years and under
 - C. Intermediate 13 Years and under
 - D. Junior 15 Years and under
 - E. Senior 18 Years and underNOTE: There will be no more than TWO (2) EIGHTEEN-year-old players per “A” team and no more than ONE (1) EIGHTEEN (18) year old per “B” team. See Appendix A for more details on age brackets.

RULES FOR DETERMINING A & B DIVISIONS (MINORS, INTERMEDIATE, JUNIOR & SENIOR LEAGUES)

1. 50% - 50% RULE: Any Association with TWO (2) or more teams in the MINORS, INTERMEDIATE, and JUNIOR OR SENIOR LEAGUES must have no greater than 50% of its total teams in the “B” Division for each League.

Example # 1. An Association has TWO (2) Minor/Intermediate/Junior/Senior League teams; one team must play in the “A” Division.

Example # 2. An Association has THREE (3) Minor/Intermediate/Junior/Senior League teams; two teams must play in the “A” Division.

Example # 3. An Association has FOUR (4) Minor/Intermediate/Junior/Senior League teams; two teams must play in the “A” Division.

An Association has the option of playing as many teams in the “A” Division as they want, as long as the minimum 50%/50% rule is met.

2. Those Associations having only ONE (1) team in the MINOR, INTERMEDIATE, JUNIOR, or SENIOR will determine their Division by the following:

- A. If the MINOR team has SIX (6) or more ELEVEN (11) year old players, the team must play in the “A” Division.
- B. If the INTERMEDIATE team has SIX (6) or more THIRTEEN (13) year old players, the team must play in the “A” Division.
- C. If the JUNIOR team has SIX (6) or more FIFTEEN (15) year old players, the team must play in the “A” Division.
- D. If the Senior team has SIX (6) or more SEVENTEEN (17) year old players, the team must play in the “A” Division. **NOTE: only ONE (1) EIGHTEEN (18) year old player will be allowed on senior “B” Division Teams.**

An Association always has the option of playing in the “A” Division.

- 4. Any Association may request the DIVISION COMMISSIONER to review their team for the “A” or “B” Division if they are not in compliance with rules #1 or #2. The Commissioners of the “A” or “B” Divisions may review the team and make an appropriate determination at their discretion.
- 5. The COMMISSIONERS for the “B” Divisions of MINOR, INTERMEDIATE, JUNIORS and SENIOR may at any time during the season, move an individual player from the “B” Division team to the “A” Division, if that player’s skill exceeds those of the average players in the “B” Division.

GENERAL GAME PROVISIONS (Minors - Seniors)

- 1. All games shall be governed by High School Federation Rules, except where these rules have been amended by the Chesterfield Basketball League.
- 2. A Supervising League Official **may** attend each scheduled game and wear League **Identification**. They will introduce themselves to the Head Coach of each team and the referee officials prior to the beginning of each game.
- 3. The Home team will be indemnified on the schedule and will assume all responsibilities of the HOME team.
- 4. Tie Games will be decided by High School Rules.
- 5. Players are not permitted to bring basketballs to the gyms on the day of the scheduled game or practices. Coaches are not permitted to issue a basketball to a player until it is time for his team to take the court for warm-up. **Penalty - TWO (2) SHOT TECHNICAL FOUL.**
- 6. Each team shall supply a scorekeeper of at least **SIXTEEN (16) years of age**, with the **home team being the Official Scorekeeper.**

7. **A CLOCK OPERATOR**, who must be at least a freshman in High School, will be furnished by the League for each game.
8. Complaints or protests, if not specifically covered in the rules, must be presented to the Executive Board in writing for consideration. Intent to protest a game must be announced to the Timekeeper, Referee, or League Official before the end of the protested game. Protests must be received in writing by the respective Division Commissioner or the League Commissioner within 48 hours after the game being protested. Each protest must be accompanied by a fee of **\$50.00** to warrant consideration by the League. Said fee will be refunded if the protest is upheld.
9. **ONE** coach may arise in front of their bench area only to instruct or coach their team or player(s). Coaches, **while standing**, may not question or comment to any official. Violation of this rule will result in an automatic technical foul on the bench.
10. **Only official coaches (who display a valid Background Check Card) and players that are listed on the team roster will be allowed to sit on a team bench. No spectators or other individuals will be allowed to sit on the team bench. All players must remain seated on the bench and will not be allowed to leave the bench except for purposes of substitution, official time out coaches meetings, end of quarter and/or half time breaks or spontaneous reactions to a play.** Penalty -TWO (2) SHOT TECHNICAL FOUL CHARGED AS A BENCH TECHNICAL TO THE HEAD COACH.
11. **CHEERLEADERS** will have FIVE (5) minutes (**2.5** minutes per squad) for their presentations at half time. **PLEASE NOTE THAT NO PLAYERS ARE TO BE ON THE FLOOR OR BOUNCING BASKETBALLS DURING THE CHEERLEADERS PRESENTATIONS.** Penalty - TWO (2) SHOT TECHNICAL FOUL, which will count as a personal and team foul.
12. After a **SENIOR** Team has a **TWENTY (20)** point lead, or a **JUNIOR, INTERMEDIATE** or **MINOR TEAM** has a **FIFTEEN (15)** point lead, they **MUST NOT PRESS** and must play a **ZONE** defense. The **ZONE** should be retained within the **general limits** of the **THREE (3)** point area for Senior through Intermediate Divisions. **The ZONE** defense shall not be extended to the mid-court area. **For Minor teams only: The team with the advantage must remain behind the foul line, extended to the court side lines. The advantage team does not have to remain in the foul lane or “paint area”. No traps will be allowed after gaining the lead “advantage”. There will be NO pressing allowed in the backcourt on a rebound.**
Penalty - TWO (2) SHOT TECHNICAL FOUL (all divisions). This foul does not count as an unsportsmanlike technical foul but does count toward total team fouls and technical fouls as a CBL rules violation. The obvious intent of this rule is to encourage sportsmanship by **ALL TEAMS**.
13. **If a team has gained a TWENTY-FIVE (25) point lead in the SECOND HALF, the losing coach has the OPTION of stopping the game. This will be scored as a “win” for the opposing team.**

UNIFORMS & EQUIPMENT (Minors – Seniors)

1. The DIVISION COMMISSIONER must approve all uniform colors. Failure to comply with this rule could result in a team having to purchase additional jerseys.
2. Each team must have jerseys as described in the High School Federation rulebook. Undershirts **must follow the High School rules.**
3. Jerseys will not be removed by any players on the bench until the game has been completed and both teams have left the playing floor. **Penalty** – a TWO (2) SHOT TECHNICAL FOUL CHARGED TO THE OFFENDER as an Unsportsmanlike Conduct Technical Foul.
4. All players must wear non-marking basketball shoes.
5. All players must remove **ALL** jewelry prior to warm up. **Penalty - TWO (2) SHOT TECHNICAL FOUL PER PLAYER**, which also counts as personal and team foul. Any stoppage of game due to improper equipment will result in a **TWO (2) SHOT TECHNICAL FOUL. NO STOCKING HATS PERMITTED.** Headbands are permitted.
6. The **HOME** team shall be responsible to insure that uniforms colors do not conflict at games. Each team uniform color will be placed on the playing schedule. Appeals concerning possible conflicts shall be made to the appropriate Division Commissioner, or the Head Coach or home team will be suspended one game for failure to comply. **If one team does not have reversible uniforms and the official has indicated a conflict exists, the team with the reversible uniform will change, regardless of their Home team status.**

PARTICIPATION (Minors – Seniors)

1. **ALL PLAYERS** must sit out at least **ONE (1)** full quarter, from start to finish, during each game. The obvious intent of this rule is to encourage participation of all players in the League. The violation of the **spirit** of this rule will be reviewed by the League or Division Commissioner and may result in suspension or disciplinary action against the Coach or team. Violation of this rule will result in a **TWO (2)** shot technical foul **per ineligible player**. The ineligible player or players must be removed from the game for that quarter. **ALL** illegal substitutions (based on substitution rules) must be protested before the end of that quarter. **TEAMS** may call an **OFFICIAL** timeout to question the substitution rule. This timeout **WILL NOT** be charged to either team.
2. **There are no exceptions for injured players.** Everyone must still sit a full quarter.
- 3.. **If a team will have no more than 6 players present for a game, the association voting representative may elect to bring up no more than 2 players only for the scheduled game. Players can move from B levels to A but cannot move from A levels to B. A**

player can only play one game a day and may not return to his original team to play another game on the same day. Every player must sit a full quarter. The League Commissioner must be notified by e-mail and approve the change prior to the game. The intent is to prevent possible forfeits.

- 4. Coaches or Teams may not waive any League rule or regulation by mutual agreement. If done, a double loss will occur.**

PLAYING TIME (Minors – Seniors)

- 1. PLAYING TIME - MINORS and INTERMEDIATES:** SIX (6) minute quarters, stopping the clock each time the Official whistle blows. EIGHT (8) minutes between halves, THREE (3) minutes between quarters. Time outs by High School Rules.
- 2. PLAYING TIME - JUNIORS:** SEVEN (7) minute quarters, stopping the clock each time the Official whistle blows. EIGHT (8) minutes between halves, THREE (3) minutes between quarters. Time outs by High School Rules.
- 3. PLAYING TIME - SENIORS:** EIGHT (8) minute quarters, stopping the clock each time the Official whistle blows. EIGHT (8) minutes between halves, THREE (3) minutes between quarters. Time outs by High School Rules.

GENERAL PLAYING RULES & PROVISIONS:

A. MINORS A & B; INTERMEDIATE B; JUNIOR B:

- 1. No pressing in the back court will be allowed on any inbound pass. The defensive players cannot press the offensive players until the player or the ball has crossed half court. Teams may press after a rebound at any time. Violations of this rule will result in a technical foul.**
- 2. Teams will be allowed to use a full court press on an inbound pass in the last 2 minutes of the fourth quarter and the last minute of each subsequent overtime period.**
- 3. MINOR A & B teams will play with a youth basketball (one inch smaller in circumference than a regular basketball). The foul line will be moved in three (3) feet from the regular line. Only three (3) players may line up on each side of the lane on a foul shot.**
- 4. INTERMEDIATE B teams will play with a youth basketball (one inch smaller in circumference than a regular basketball).**
- 5. Minor B – No defense is allowed in the backcourt until the final 2 minutes of the game and the last minute of any overtime.**

B. INTERMEDIATE A; JUNIOR A & B; SENIOR:

1. **Intermediate “A”** teams will play with a youth basketball (one-inch smaller in circumference than a regular basketball). **Junior “A”, Junior “B” and Senior** teams will use a regulation size basketball.
2. **THREE (3)** point field goals will be allowed in the **INTERMEDIATE A, JUNIOR and SENIOR Divisions only.**

C. INSTRUCTIONAL - GENERAL PROVISIONS:

1. The purpose of this division is to properly train and prepare players for regular league play. Coaches are encouraged to help correct mistakes and work with the referees to convey proper fundamentals of basketball to each and every player rather than solely focusing on winning and losing. Coaches are reminded that young players are very impressionable and their conduct has to be exemplary. Help make this a learning experience as well as a fun experience.
2. Players must be age Eight (8) by December 31, 2011. Also, TEN (10) year old players may participate if this is their first year in organized basketball and with the permission of the League Commissioner.
3. Teams will be organized by Associations boundary lines. Those Associations who **DO NOT** have enough players to form a team are encouraged to join with a neighbor Association to form a team or Teams.
4. Associations are encouraged to have a minimum of EIGHT (8) players and a maximum of TWELVE (12) players.
5. Teams will be assigned practice times during the week nights through their Association.
6. The League will provide instructional booklets to Coaches prior to beginning practice.
7. The League will schedule Clinics on Saturday's.
8. The League will schedule games beginning after the completion of the Clinics.
9. The GAMES will be played utilizing **MINOR “B”** rules. The League will provide two Referees and a clock keeper for these games.
10. No defense is allowed in the backcourt the whole game.
11. Coaches will be provided scorebooks but **DO NOT** call in any SCORES as there **WILL NOT** be any standings or PLAYOFFS. **THIS IS FOR INSTRUCTIONAL USE ONLY AND IS INTENDED TO PROVIDE A TRANSITION TO MINOR BASKETBALL.**

SCOREBOOKS & GAME ROSTERS

1. **A coach or designated team captain of each team playing shall report to the Official Scorekeeper and the referee, before the tip-off of the first quarter, the total number of players present.** The coach or designated team captain will also report to the Official Scorekeeper, before the tip-off of the first quarter and each succeeding quarter, the numbers for the starting five players. **Failure to comply with this rule will result in a technical foul.**
2. The **home team bench** will be to the **left side of the scorer's table** with the **visiting team's bench** to the **right side**. Right or left is determined when viewing the scorer's table from the floor.
3. Score books must be completed **TEN (10)** minutes prior to the scheduled starting time of the game. **All players are to be listed in numerical order of their uniform.** **Penalty B TWO (2)** shot technical foul.
4. **COACHES** are to insure that both of the referee's names are **PRINTED** in both the **HOME** and **VISITORS** books prior to the start of the game. There have been several incidents where the League has received compliments and/or requests for referees to do playoff games but **DO NOT** have their names.
5. **Coaches will sign the official score book and exchange rosters, with numbers, prior to 10 minutes before the start of each game. Rosters can be returned after score books have been completed and do not have to be retained. Violation of this rule shall result in a TWO (2) shot technical foul.**
6. **Score books** will be furnished by the League (ONE (1) per team).
7. Winning coaches are responsible for reporting game scores to the appropriate commissioner. All game scores are to be reported to the commissioners no later than the **Tuesday** following a regularly scheduled game. Rescheduled game scores are to be reported within 48 hours following the game. Failure to report the scores by the deadline will result in a loss being posted for both teams.

PRACTICE AND EXHIBITION GAMES:

1. The Executive Board will notify all Associations of the date that practice will begin. (This date coincides with the effective date of the League insurance policy.)
2. CBL will act as liaison between the Associations and the Chesterfield County Parks & Recreation Department in scheduling practice times in those facilities which the Parks & Recreation Department has obtained and for which they are responsible.

3. Teams may have as many practice games as they can schedule with any team that they choose.

LEAGUE SCHEDULES:

1. **REGULAR SEASON PLAY** will have each Association playing other Associations per a League Schedule. In the event of a tie for positions in the standings, the order of finish shall be decided under the following:
 - a) Result of head to head competition.
 - b) Toss of a coin.League Champs will be decided by conference games won. Playoff seeding will be decided by total record of all games. Conference games will be determined by the League.
2. **POST SEASON PLAY** will be a tournament as determined by Executive Board.
 - A. The Executive Board will schedule all **POST SEASON GAMES**.
 - B. The Executive Board will take teams from the “B” Divisions with the best record and teams from the “A” Divisions with the worst record and place them in a tournament. The number of teams will be determined at the end of the season.
 - C. Regular season rules apply for **POST SEASON GAMES** except for the following:
 - a. **Senior “A”, Junior “A” and Intermediate “A”:** Top teams from each division to play a **DOUBLE ELIMINATION** tournament.
 - b. All other leagues to play **SINGLE ELIMINATION** tournament as determined by **DIVISION COMMISSIONER**.
 - c. **INTERMEDIATE “A”, JUNIOR “A” and SENIORS:** There **WILL NOT BE** a must sit rule. **FREE SUBSTITUTION BY HIGH SCHOOL RULES**.
 - d. **COMBINED “A” and “B” tournaments will play by regular season “B” rules.**
3. When games are postponed due to bad weather, Voting Representatives of each Association will be notified two hours prior to the time of the game. Coaches should call their Division Commissioner if they are in doubt and have not been notified. The League Commissioner will reschedule the date, time and location of all postponed games.
4. All players and coaches are to be at the gym **ONE HALF HOUR** before the scheduled game time.

5. Teams must be present with a minimum of **FIVE (5) players** and a **certified coach** at scheduled game time. Failure to provide the minimum number of players at the scheduled game time will result in forfeiture by the offending team.

6. **All League games will start at the time listed on the schedule. However, if prior to a scheduled game time, both teams are present and both Coaches and the League Official agree, the game MAY START FIFTEEN (15) MINUTES ahead of the scheduled game time. PLEASE BE PROMPT.**